

# In Memoriam II

*for flute and accordion*

Chris Hung (2020)

## **Performance remarks**

B. Shake = Bellow rhythm shake  
F.B. = Free Bass  
S.B. = Standard Bass  
----> = Register switch change (accordion)

## **Program Notes**

The inspiration of this work is about an imaginary disappearance of one's memory.  
In terms of philosophical consideration, I would like to make use of the "Yin - Yang" philosophy.  
"Yin – Yang" is a traditional Eastern philosophy that reflects the inescapably intertwined duality of natural phenomenon.  
The relationship, dependency and oppositions of two such poles are central to the way this work is being constructed.  
I will adopt this principle, together with western compositional technique, to make a fusion of East and West.  
Technically, this work consists of polyphonic texture mostly, and structurally it has a cadenza section  
in which I aim to unfold different timbral variety of accordion.  
Many dynamic contrasts for the sound-gesture are constructed and it will also be explored in this piece.

Approximate Duration: 7 minutes

# **lontano**

**♩ = 44-48**

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**Flute**

**Accordion**

**Measure 3:** Flute: Dynamics *f*, *ff*. Accordion: Dynamics *ff*, *mp*. Technique: Treble-side glissando.

**Measure 4:** Flute: Dynamics *ff*, *p*. Accordion: Dynamics *ffz*, *mp*. Techniques: add notes to forming chromatic clusters gradually, vib., B.Shake.

**Measure 5:** Flute: Dynamics *ff*, *p*. Accordion: Dynamics *ffz*, *mp*. Techniques: add notes to forming chromatic clusters gradually.

Fl.

Acc.

*simile*

*pp*

*f*

*B.Shake*

*ff*

*p*

*bellow knocking - different positions  
(gradually getting faster)*

*4*

*mf*

*3*

*rit.....*

*(air noise, getting faster)*

*4*

*mf*

*snap sound*

Musical score for Flute (Fl.) and Accordion (Acc.). The score consists of two staves. The top staff is for the Flute, starting with a dynamic ***ff***. The bottom staff is for the Accordion, with a bassoon part (S.B.) indicated. Measure 3 begins with a forte dynamic ***ff***, followed by a decrescendo to ***mf***. Measure 4 starts with a dynamic ***f***. The Accordion part includes markings for "B.Shake" and "S.B.". The score concludes with a dynamic ***sf***.

Musical score for Flute (Fl.) and Accordion (Acc.). The score consists of two staves. The Flute staff begins with a dynamic of ***ff***, followed by a measure of ***f***. The Accordion staff begins with a dynamic of ***ff***, followed by a measure of ***mf***. Measure 16 ends with a dynamic of ***ff***. Measure 17 begins with a dynamic of ***f***, followed by a measure of ***mf***. The Accordion part includes markings for "B.Shake" and "ff". The score is in common time.

**C** ♩ = 46-50 **Piu mosso**

Fl.

Fl.

Acc.

(slow start then gradually getting faster)

(bellow knocking,  
guiro-like sound) simile

5

ff

8

(Treble-side glissando)

Fl.

Acc.

*(button noise)*

Musical score for Flute (Fl.) and Accordion (Acc.). The score consists of two staves. The top staff is for the Flute, which starts with a dynamic of *mp* and a instruction to play random notes *ad lib., presto possibile*. The bottom staff is for the Accordion. Measure 27 begins with a dynamic of *f*. The Accordion part features sixteenth-note patterns with various slurs and grace notes. The Flute part continues with a sustained note followed by a dynamic of *ff*. The Accordion part concludes with a dynamic of *mf* and a *(Treble-side glissando)* instruction.

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30

Fl.

Acc.

*sffz* *mp* 3 *p* 3 *sub.f*

B.Shake

(below rhythm vibrato)

E

*d* = ca. 70-76

3 3 5

Fl.

Acc.

4 (Treble-side glissando) 8 8

*pp* B.Shake *fff* *fff* *fff*

F Senza Misura - Accordion Cadenza

Fl.

Acc.

*sffz* 3secs *fp* 6 secs (below rhythm vibrato ad lib.) *f* *sffz* *fff* *mp* 3secs

Acc.

5 secs 3 secs 4 secs

*f* *ff* *mp* *f*

*sffz*

Acc.

7 secs 4 secs

*mf* *sub.p*

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Acc. 41

3 secs (both notes trill a semitone higher) 7secs

*fff* *mf* *mp* *f* *fffz* *mp* *mf*

*mp* (air button noise) *ff* *ffz*

Acc. 42

7 secs 2 secs (very high-pitch cluster)

*f* *ff* *fff* *f* *fff*

[S.B.] *m*

Acc. 43

3secs 4 secs 6 secs

*f* [F.B.] *fffz mp* *mf*

(air button noise)

Acc. 44

10 - 12 secs 6 secs

(irregular gliss.) *ffff* (as if suddenly torn off!)

*ff* (cluster) [S.B.] *d* 7

G  $\text{♩} = 44\text{--}48$

Fl.

Acc.

3

*ff* *f* *fffz ppp* [F.B.] *ffff*

Fl.

Acc.

49

*ffff*